

TREVOR S. PILGRIM

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EDUCATION

University of St. Thomas – St. Paul, MN
Bachelor of Science in Computer Science
Academics: GPA: 3.55

May 2021

Relevant Coursework: Web Development, Computer Graphics, Object Orientated Design, Data Structures, AI and Robotics, Computer Architecture, Information Security, Computer Algorithms, and Operating Systems

Benet Academy - Lisle, IL

August 2013 – May 2017

SKILLS

- Languages: JavaScript, HTML, CSS, Python, Java, C, C++, Ladder Logic, and Assembly
- Frameworks: React, Svelte, Vue, Angular, Bootstrap, React Bootstrap, Tailwind, Sass, and Oracle Jet
- Programming Systems: Node, Git, Figma, Adobe XD, Gimp 2, Inkscape, AWS, Google Cloud, Azure, and REST/SOAP

WORK EXPERIENCE

Fishbowl Solutions – St. Louis Park, MN
Software Consultant & Web Developer

August 2021 – Current

- Working within the fields of front-end development and graphic design to deliver intuitive UI/UX focused solutions
- Communicating with clientele regularly and structuring lines of communication through Agile style design practices
- Continuous education and development through companywide training programs

SRS Web Solutions Inc - Minneapolis, MN
Software Delivery Intern

June 2020 – August 2020

- Assisted with customer onboarding and product installation via remote CPU access
- Actively worked with company staff members to improve and optimize onboarding efficiency
- Organized and implemented databases to clarify company client information and streamline accessibility

Quad Plus LLC – Joliet, IL
Engineering Intern

May 2019 – August 2019

- Assisted with PLC programming, repairing, and updating on field projects and over service calls
- Constructed HMI's and UI's used for applications and field operations
- Traveled to service sites, communicated with customers, and helped organize solutions within a corporate team environment

EXTRACURRICULARS

University of St. Thomas Rowing Team
Varsity Club Athlete

August 2017 – May 2021

- Competed in collegiate level rowing regattas
- Practiced 7 days a week throughout the school year to master rowing techniques and build team synergy
- Volunteered at various charity organizations such as Feed My Starving Children

University of St. Thomas eSports Club
Board Member

August 2017 – May 2021

- Met once a week to discuss and compete in collegiate level League of Legends
- Spread awareness and recruited new club members through advertisement and public relations
- Organized and managed large groups of players within self-run tournaments and events

ADDITIONAL

Volunteering: Feed My Starving Children, Minnesota Rowing Club, Extra Life
Interests: Rowing, Swimming, Gaming, Movie-watching, Graphic Design